

registration

PAYMENT INFORMATION:
50% of non-refundable deposit due at time of registration. Balance and final count due two weeks before the start of program. All sales are final and non-refundable.

of scouts: _____ Price/scout: _____
of adults: _____ Price/adult: _____
Total #: _____ Total/Price: _____

Credit Card: Visa MC Am. Exp. Check (to be mailed within 5 days of registration)

Credit Card Number: _____ Exp. Date: _____

Name on Card: _____ Authorized Signature: _____

Scout Camp-Ins

NEW Plan a Personalized Camp-In!

Groups of 180 or more can choose any of our Camp-In programs to create an exclusive experience at the Science Center. Dates are limited and a minimum lead time of two months is required. Call today!

Camp-In Notables

- The Science Center requires a 1 adult/10 scout chaperone ratio for Camp-Ins. All chaperones must pay the \$30 Camp-In fee.
- A minimum of 100 participants are required and a maximum of 200 participants are allowed per Camp-In.
- **Balance and final count due two weeks before start of program.**
- Visit www.detroitsciencecenter.org/camp/ for a sample itinerary
- The New Detroit Science Center offers four interactive laboratories, an IMAX® Dome Theatre, the Dassault Systèmes Planetarium, live presentations on two science stages, hands-on activities and themed programs in the Ford Learning Resource Center.
- All sales final and non-refundable.

DETROIT THE NEW
Science
CENTER
Explore The Possibilities

Scout Camp-Ins



For Boys and Girls

2004 – 2005

Camp-Ins at The New Detroit Science Center offer scouts hands-on fun in a one-of-a-kind, learning environment. Each overnight program includes theme-related activities, a late night snack, nutritious breakfast and a morning IMAX® Dome Theatre film. All Camp-In participants receive a Science Center patch.

Cost: \$30 per person

Time: 7:00 p.m. to 9:00 a.m.

SCOUT IT OUT!

NEW **Eekstein's Engineering**
Dive into the world of engineering and explore how science impacts our daily lives and how it will lead us into the future. Scouts will engineer vehicles and test forces acting upon them in this very hands-on, overnight experience.

Girls: Feb. 4, 2005

Boys: Feb. 11, 2005

Recommended for scouts in grades 3-6

Unsolved Mysteries
Prepare yourself for an overnight mystery and interactive, crime-solving experience with this camp-in favorite. Working as a scout sleuth, participants will jump into the basics of forensic science by collecting clues, conducting experiments and studying fingerprints to solve a crime.

Girls: March 4 or April 8, 2005

Boys: March 18, 2005

Recommended for scouts in grades 3-6

Wizards Academy
Put on your magician's hat and get ready to conduct experiments at The New Detroit Science Center's very own Wizards Academy. This adventure offers a full night of hands-on activities from many areas of science including chemistry, physics and biology.

Girls: April 30, 2005

Boys: April 22 and May 6, 2005

Recommended for scouts in grades 3-6

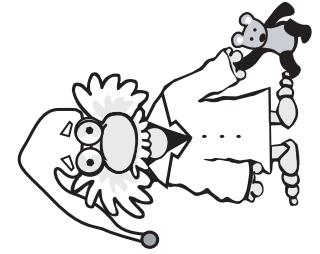
NEW **Marvelous Music**
Toot your own horn and learn how to build it too. During this jazzy overnight, our littlest scouts will create sounds using many different tools. Discover how sounds are made through fun, hands-on activities and musical escapades.

Girls: June 3, 2005

Boys: May 7, 2005

Only for scouts in grades 1-3

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To make your Camp-In reservation, send in the completed form with your non-refundable 50% deposit to: The New Detroit Science Center, Camps & Scouts Programs, 5020 John R Street, Detroit, MI 48202, or call 313.577.8400, ext. 465. For more information, visit www.detroitssciencecenter.org. Camp-Ins subject to availability.

CAMP-IN INFORMATION:

Choice 1: _____ Date: _____
 Choice 2: _____ Date: _____
 Contact Name: _____
 Address: _____
 City/State/Zip: _____
 Daytime Phone: _____
 Evening Phone: _____